THE CORPORATION OF THE TOWN OF PELHAM

BY-LAW NO. 3582 (2015)

Being a By-law to exempt certain a certain block in Registered Plan 59M-399 from Part Lot Control pursuant to Section 50 of the Planning Act, 1990.

Weiland Heights [Schout Communities (Fonthill) Inc.] File No. PLC-02-15

WHEREAS the Council of the Corporation of the Town of Pelham deems that the lands described in Section 1 of this by-law should be exempted from the provisions of Section 50 (5) of the *Planning Act* since such lands are to be used for street townhouse dwelling units as permitted by Zoning By-law No. 1136 (1987), as amended;

NOW THEREFORE, the Council of the Corporation of the Town of Pelham enacts as follows:

- 1. **THAT** the provisions of Section 50 (5) of the *Planning Act, R.S.O.* 1990, c.P, 13 as amended shall not apply to the lands described as follows:
 - (a) Block 47, Plan 59M-399, Pelham, being Parts 1 to 6 on 59R-15197 and Parts 1 to 8 on 59R-15251

for the purpose of creating seven (7) lots for street townhouse dwelling units as follows:

- i) Parts 1 and 4 on Reference Plan 59R-15197
- ii) Parts 2 and 5 on Reference Plan 59R-15197
- iii) Parts 3 and 6 on Reference Plan 59R-15197
- iv) Parts 1 and 5 on Reference Plan 59R-15251
- v) Parts 2 and 6 on Reference Plan 59R-15251
- vi) Parts 3 and 7 on Reference Plan 59R-15251
- vii) Parts 4 and 8 on Reference Plan 59R-15251
- 2. **THAT** in accordance with Section 50 (7.3) of the *Planning Act, R.S.O, 1990, c.P, 13 as amended,* this By-law shall expire six months from the date of the registration of this By-law in the Land Registry Office at which time Section 50 (5) of the *Planning Act R.S.O 1990* shall apply to those lands in the registered plan described in Section 1 of this by-law.
- 3. **THAT** upon final passage of this by-law, the Town Clerk shall cause this By-law to be registered in the local Land Registry Office.

READ A FIRST, SECOND AND THIRD TIME AND FINALLY PASSED BY COUNCIL THIS 2nd DAY OF FEBRUARY, 2015 A.D.

MAYOR DAVÉ AUGUSTYN

CLERK NANCY J. BOZZATO